

Beavers Communicator Badge

Know Your Phone Number

The Rhyming Picture System Game[©]

By Samantha Eagle

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The Rhyming Picture System Game ©

Overview

The children will play a game using the 'The Rhyming Picture System'.

Preparation Before The Meeting

1. You need to find props to match the 'The Rhyming Picture System' on the following page are the pictures, I have given you some suggestions of what you can use

Preparation At The Meeting

1. Place the props spread out around the room

Directions/Leader Speak

1. **Speak** – We have just use the 'The Rhyming Picture System' to try to remember our telephone number haven't we? Well we are going to play a game now using props from the system
2. **Speak** – So if I shout out a number you have to run to the prop that rhymes with that number. For example, if I shout out 'Zero' you have to run to the 'Hero'. Does everyone understand?
3. **Direction** - Just play the game for 5 minutes or longer if you have time. You decide if you want to play a child sits out if they are the last one to get there. At this age I think just let them all run around.

The Rhyming Picture System

0 Hero		Use a hero toy ask one of the kids if they can bring one in	1 Bun		You can buy a bun from the bakers or use a round pillow and put some cotton wool on the top
2 Shoe		This is easy to get	3 Tree		Bring in a plant or borrow a plant from someone and say that it represents a tree
4 Door		Let the children know you are going use the door to your meeting place as number 4	5 Dive		Ask someone if you can borrow a snorkel mask or flippers and let the children know this represents 'Dive'
6 Chicks		Ask around if anyone has some toy chicks at home	7 Heaven		Try to get hold of light blue material and put some cotton wool on it
8 Gate		You can make a gate out of lolly sticks or borrow a baby gate from someone	9 Sign		You can make a sign out of cardboard